

SPORTSFEST XXIV
Friday, March 22nd
Saturday, March 23rd
Sunday, March 24th

BASKETBALL RULES (Men's)

**** This league is 6'2" and under. Anyone above 6'2" will not be allowed to play.**

High School Basketball Rules will govern all play with these exceptions:

1. Length of game:
 - **First half:** 20 minutes running time
 - **Half-time:** 1 minutes
 - **Second half:** 20 minutes running time / last 2 minutes stop time if scores are within a 10 point difference.
 - **Time-Outs:** 2 per game (regulation time)
 - **1st Overtime:** 2 minutes stop time / 1 time-out added
 - **Additional Overtimes:** 1 minute stop time/ 1 time-out added
2. Officials
 - 2 officials per game. The officials are provided by Barkada.
3. Roster:
 - There will be a maximum of 12 people per team.
 - All players must register **BEFORE THEIR 2ND GAME** and **CHECK IN FOR AT LEAST 2 GAMES** in order to compete in playoffs. Non-registered players caught competing will result in disqualification of the tournament.
 - Team jerseys **must** be the same color **and** numbered. Results of not having same color or teammates having same number will result in technical foul shots.
 - Rules for height restrictions will be **STRICTLY ENFORCED**. If a protest regarding height occurs, the player involved will be measured once. The officials and Sports coordinators decision is final and no exceptions will be made.
 - Individuals may not play on more than 1 team. Penalty will be forfeiture of both games for those teams.
4. Wristbands and IDs:
 - Wristbands must be worn at all times for all competing players.
 - If there is a lost wristband, \$2 penalty will be assessed to the competing player.
 - If wristband is broken but still held, wristband will be replaced at no additional cost.
 - Wristbands and IDs will be asked and accounted for before every game.

5. Scoring rule:
 - 3-point play may be scored by sinking a field goal from designated floor area. Only on designated courts.
6. Scorers:
 - **Each team must provide one person for scorekeeping**
 - If no scorekeeper is provided by the team in 5 minutes of game time, the penalty is **forfeiture of that game.**
7. Fouls:
 - 7 Team Fouls will be for bonus.
 - 10 Team Fouls will be for double bonus.
 - Fouls are reset every half. Fouls will be rolled over if overtime occurs.
8. Team Forfeiture:
 - If there is any case a team forfeits, the winning team will receive a win and 20 points added to their point system.
9. Sportsmanship:
 - **The Decision of the referee is final. In the event any player is guilty of 2 technical fouls, he is automatically eliminated from the ball game and is disqualified from the next game. If the coach gets 2 technical fouls the whole team is disqualified from the game.**
 - **Any player that throws a punch regardless if it hits or misses, will be disqualified from further competition in the tournament. *NO EXCEPTIONS*. Each team will designate a coach and captain to act as a spokesman to the referee.**
10. Protests:
 - All matters of question shall be referred to the sports chair and coordinator for a ruling.
 - **A \$25 deposit is required before a protest is made. If you win the dispute, you will be refunded your money.**
 - Protest must be made **“on the spot” or before the game ends** and must be made by either the team captain or the team’s coach.
11. In compliance with the “Filipino Rule,” 75% of the players that are playing must be Filipino. In the case of a full line up (5 players) at least 4 Pilipinos must be in the game at all times. By any chance that there are 4 players in the lineup, then 3 players must be Filipino. Failure to comply with this rule will be given a verbal warning by the referee, sports chair, or basketball coordinator. **Repeat offenders will be automatically disqualified from the tournament. NO EXCEPTIONS. (See Registration Packet, “Filipino Rule”.)**
12. Late penalty:
 - **Teams must register at least 1 hour before game begins.** Teams should be one hour early prior to scheduled game.
 - A team cannot be later than 10 minutes to their game. If a team arrives later than 15 minutes, the game will be forfeited. **NO EXCEPTIONS.** The referee’s clock will be used as the official clock. A team can play with a minimum of 4 players if they choose to do so. But rule #11 still applies

- Any late players that arrive while their team is playing must check in with the basketball coordinator by the end of halftime in order to play that game.

13. Playoff Bracket:

- **Will be determined with the amount of teams at Sportsfest**

14. Playoff Determination:

- **1.** Win-loss record
- **2.** Point difference
- **3.** Coin toss

15. Tournament schedules will be **TENTATIVE** until actual day of games.

Note: Rules are subject to change.