

SPORTSFEST XXIV  
FRIDAY ONLY, March 22<sup>nd</sup>  
Covina Lanes

## Bowling Rules

(Co-Ed)

- Team:
  - Team of 4 players
  - Designate a Team Captain
  - **Must** have at least 1 (one) female player and 1 (one) male player on the team; ie, no all-male teams and no all-female teams.
  - Lineup determined by Team Captain. Lineups cannot be changed once Bowling has started.
- Wristbands and IDs:
  - Wristbands must be worn at all times for all competing players and will be placed on the players' non-bowling hand.
  - If there is a lost wristband, \$2 penalty will be assessed to the competing player.
  - If wristband is broken but still held, wristband will be replaced at no additional cost.
- Game Rules:
  - **The No-Tap game play will no longer be used. The conventional "10-pin" bowling game play will be in effect.**
  - Each Team is guaranteed to play **3** games.
  - League Style (Cross-lanes)
  - **No Substitutes.**
  - **Crossing the Foul Line results in a Foul.**
  - If there is an issue or malfunction with the scoring, ie a score of 9 was given when the player bowled an 8, please contact the Bowling Coordinator prior to adjusting the correct score.
- Scorers:
  - Team Captain must write down opposing Team's Score.
  - All Team Captains are responsible for making sure all scores are accurate and true.
- Scoring Rule:
  - After Completion of 3 Games
    - The bracket will be based on total pinfall of 3 Games per Team
    - The most pinfall will be the number one team and so on.
- Safety:
  - **Must** wear bowling shoes at all times.
  - **NO** Food or Drinks near the play area.
  - Be courteous to the bowlers next to you; allow them to finish their throw before your turn.
  - Do not cross the Foul Line, you run the risk of slipping.
- Protests:
  - All matters of question shall be referred to the sports director and coordinator for a ruling.
  - **A \$25 deposit is required before a protest is made. If you win the dispute, you will be refunded your money.**
  - Protest must be made "on the spot" or before the game ends.
- Emergency Situations:
  - If a player cannot continue to play during qualifier or playoffs:
    - A score of **110** will be placed on the team as a vacancy bowler.

- This score will only be used for Emergency purposes. If a team does not have enough players without a legitimate excuse/reason then each player not present on the team will receive a score of zero.
- Late Policy:
  - Any team arriving PAST the 3<sup>rd</sup> frame of the 1<sup>st</sup> game will no longer be allowed to compete. 75% of the team's payment will be refunded.

**Note: Rules are subject to change.**