

SPORTSFEST XXVII: Take What's Yours
FRIDAY ONLY, April 1st

Bowling Rules

(Co-Ed)

1. Team:

- Team of 4 players
- Designate a Team Captain
- **Must** have at least 1 (one) female player and 1 (one) male player on the team; ie, no all-male teams and no all-female teams.
- Lineup determined by Team Captain. Lineups cannot be changed once Bowling has started.

2. Wristbands and IDs:

- Wristbands must be worn at all times for all competing players and will be placed on the players' non-bowling hand.
- If there is a lost wristband, \$2 penalty will be assessed to the competing player.
- If wristband is broken but still held, wristband will be replaced at no additional cost.

3. Game Rules:

- **The No-Tap game play will no longer be used. The conventional "10-pin" bowling game play will be in effect.**
- Each Team is guaranteed to play 3 games.
- League Style (Cross-lanes)
- **No Substitutes.**
- **Crossing the Foul Line results in a Foul.**
- If there is an issue or malfunction with the scoring, ie a score of 9 was given when the player bowled an 8, please contact the Bowling Coordinator prior to adjusting the correct score.

4. Scorers:

- Team Captain must write down opposing Team's Score.

- All Team Captains are responsible for making sure all scores are accurate and true.

5. Scoring Rule:

- After Completion of 3 Games
- The bracket will be based on total pinfall of 3 Games per Team
- The most pinfall will be the number one team and so on.

6. Safety:

- **Must** wear bowling shoes at all times.
- **NO** Food or Drinks near the play area.
- Be courteous to the bowlers next to you; allow them to finish their throw before your turn.
- Do not cross the Foul Line, you run the risk of slipping.

7. Protests:

- All matters of question shall be referred to the sports director and coordinator for a ruling.
- **A \$25 deposit is required before a protest is made. If you win the dispute, you will be refunded your money.**
- Protest must be made “on the spot” or before the game ends.

8. Emergency Situations:

- If a player cannot continue to play during qualifier or playoffs:
- A score of **110** will be placed on the team as a vacancy bowler.
- This score will only be used for Emergency purposes. If a team does not have enough players without a legitimate excuse/reason then each player not present on the team will receive a score of zero.

9. Late Policy:

- Any team arriving **PAST** the 3rd frame of the 1st game will no longer be allowed to compete. 75% of the team's payment will be refunded.

Note: Rules are subject to change.