SPORTSFEST XXVII: Take What's Yours Saturday, April 2nd Sunday, April 3rd

BASKETBALL RULES

(Men's)

These rules apply to **BOTH** Competitive and Recreational Leagues

** These leagues are 6'2" and under. Anyone above 6'2" will not be allowed to play.

High School Basketball Rules will govern all play with these exceptions:

1. Length of game:

- First half: 20 minutes running time
- Half-time: 1 minutes
- **Second half**: 20 minutes running time / last 2 minutes stop time if scores are within a 10 point difference.
- **Time-Outs**: 2 per game (regulation time)
- 1st Overtime: 2 minutes stop time / 1 time-out added
- Additional Overtimes: 1 minute stop time/ 1 time-out added

2. Officials

• 2 officials per game. The officials are provided by Barkada.

3. Roster:

- There will be a maximum of 12 people per team.
- All players must register **BEFORE THEIR 2ND GAME** and **CHECK IN FOR AT LEAST 2 GAMES** in order to compete in

playoffs. Non-registered players caught competing will result in disqualification of the tournament.

- Team jerseys **must** be the same color **and** numbered. Results of not having same color or teammates having same number will result in technical foul shots.
- Rules for height restrictions will be **STRICTLY ENFORCED**. If a protest regarding height occurs, the player involved will be measured once. The officials and Sports coordinators decision is final and no exceptions will be made.
- Individuals may not play on more than 1 team. Penalty will be forfeiture of both games for those teams.

4. Wristbands and IDs:

- Wristbands must be worn at all times for all competing players.
- If there is a lost wristband, \$2 penalty will be assessed to the competing player.
- If wristband is broken but still held, wristband will be replaced at no additional cost.
- Wristbands and IDs will be asked and accounted for before every game.

5. Scoring rule:

• 3-point play may be scored by sinking a field goal from designated floor area. Only on designated courts.

6. Scorers:

- · Each team must provide one person for scorekeeping
- If no scorekeeper is provided by the team in 5 minutes of game time, the penalty is **forfeiture of that game**.

7. Fouls:

- 7 Team Fouls will be for bonus.
- 10 Team Fouls will be for double bonus.
- Fouls are reset every half. Fouls will be rolled over if overtime occurs.

8. Team Forfeiture:

• The forfeit rule has been revised as of this year and is as follows: Team who faced forfeited opponent are given the win and a point differential based on the average differential of all the games that day. Ex. Say we have point differentials of 5 games: 4, 5, 6, 7, and 8. Teams that win by forfeiture are given the average point differential of all 5 games, which is +6.

9. Sportsmanship:

- The Decision of the referee is final. In the event any player is guilty of 2 technical fouls, he is automatically eliminated from the ball game and is disqualified from the next game. If the coach gets 2 technical fouls the whole team is disqualified from the game.
- Any player that throws a punch regardless if it hits or misses, will be disqualified from further competition in the tournament. *NO EXCEPTIONS*. Each team will designate a coach and captain to act as a spokesman to the referee.

10. Protests:

• All matters of question shall be referred to the sports chair and coordinator for a ruling.

- A \$25 deposit is required before a protest is made. If you win the dispute, you will be refunded your money.
- Protest must be made "on the spot" or before the game ends and must be made by either the team captain or the team's coach.
- 11. In compliance with the "Filipino Rule," 3 out of the 5 players that are playing must be Filipino. At least 3 Pilipinos must be in the game at all times. By any chance that there are 4 players in the lineup, then 3 of those players must be Filipino. Failure to comply with this rule will be given a verbal warning by the referee, sports chair, or basketball coordinator. Repeat offenders will be automatically disqualified from the tournament. NO EXCEPTIONS. (See Registration Packet, "Filipino Rule").
- CAL POLY POMONA STUDENT TEAMS EXEMPT FROM RULE

12. Late penalty:

- Teams must register at least 1 hour before game begins. Teams should be one hour early prior to scheduled game.
- A team cannot be later than 10 minutes to their game. If a team arrives later than 15 minutes, the game will be forfeited. **NO EXCEPTIONS.** The referee's clock will be used as the official clock. A team can play with a minimum of 4 players if they choose to do so. But rule #11 still applies
- Any late players that arrive while their team is playing must check in with the basketball coordinator by the end of halftime in order to play that game.

- 13. Playoff Bracket:
- Will be determined with the amount of teams at Sportsfest
- 14. Playoff Determination:
- 1. Win-loss record
- 2. Point difference
- 3. Coin toss
- 15. Tournament schedules will be **TENTATIVE** until actual day of games.

Note: Rules are subject to change.